

Groovy Greeks



Rationale:

Periods from Ancient History provide an interesting and exciting study. The children will have the opportunity to use a range of secondary sources of evidence to draw conclusions about all aspects of life from this period in history. Children will gain an understanding of the way of life, beliefs and achievements of the Ancient Greeks. Children will understand the scope of range of Greek ideas, achievements and ways of life that are still current or influential today and have also been influential in past ears.

They will have the opportunity to work individually and collaboratively, and work will provide links between a range of curriculum areas. It will be enhanced by practical art (mosaics) and technology (food) work which will bring many aspects of the topic to life.

Geography

Use maps, atlases, globes and digital/computer mapping mapping (Google Earth) to locate countries and describe features studied.

Locate the main countries in Europe and North or South America. Locate and name principal cities.

History:

- 1) Motivates children to learn Photographs and artefacts – children make links between the Greeks. Textbook Trawl.
- 2) Collecting information PLASTIK – politics, language, architecture, sport, theatre and performance, ideas and beliefs and knowledge.
- 3) Make sense of ideas and process I'm a celebrity get me out of here. Greek alphabet – pottery. Architecture.
- 4) Draw their own conclusions. Sport – create PowerPoints and poster.
- 5) Understanding is checked by new information Great Greeks Hall of Fame.
- 6) Create final product. Make stamps created with the Greek legacy

Music

Outdoor Learning:

Plants – link to science topic

Text:

Hercules
Theseus and the Minotaur

Maths

Developing methods for multiplication and division

Fractions, decimals and percentages

Shape including understanding different triangles

Measure, volume

Geometry including angles

Statistics including interpreting and presenting data

Solving one and two step problems

To know all times tables

French:

Telling the time

DT – Cooking

To weigh and measure accurately (time, dry ingredients, liquids)

To develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making if the first attempts fail.

- Cooking flatbread
- Greek Restaurant

Art:

Explore the use of texture in colour (link to texture unit) with sawdust, glue, shavings, sand and on different surfaces.

- Mosaics

Experienced in producing pictorial and patterned prints.

- Printing

Science PoS

Living things:

- explain the differences in the life cycles of a mammal, an amphibian, an insect and a bird
- describe the life process of reproduction in some plants and animals

Animals including humans

- describe the changes as humans develop from birth to old age
 - Create life cycles on the computer
 - Plants – dissect plants (Amery)
 - Evolution
 - Pond dipping
 - Outdoor learning – plants
 - Seed dispersal
 - Germination

P.E

CM Sports – Hockey
Tri Golf
Athletics
Rounders

ICT:

Spreadsheets
Stop motion animation

Reading Journals:

Jaguar Trials
Percy Jackson and the Lightning Thief

PDL –

Changes – Looking at the world
Relationships – It's my body
SRE

R.E.(Concepts)

Love Agape
Stewardship
Islam

English

Instructions

Myths and Legends – story telling – stop motion animation

Discursive texts – hall of fame

Poetry – performance

Recounts – newspaper reports